Current HCI Special Issues

Special Issue on The Examined Life: Personal uses for personal data
- Editors: Dan Cosley (Cornell), Elizabeth Churchill (Google), Jodi Forlizzi (Carnegie Mellon), Sean Munson (University of Washington)
- Announced: July 2015
- Full submissions due: April 1 2016
- Completion: Feb 1 2017
- **Call for Papers**
  https://docs.google.com/document/d/1LG4wHlFC7jLu3m7GUPsHoy5eqr1bFtzBzF_R_Wu7yQ/

Special Issue on Body Sensing and Tracking in Healthcare (Now Completed)
- Editors: Kenton O'Hara, Abigail Sellen, Juan Wachs, and Bart Jansen
- Announced: April 2014
- Full submissions due: October 31, 2014
- Completion: July 2015
- **Call for Papers**

Other Examples of Recent Calls for Papers:
- HCI and Games (2015)
- Understanding Design Thinking (2014)
- Transnational HCI: Humans, Computers, & Interactions Considered Globally (2014)
Published HCI Special Issues

The full content of these special issues can be found in the list of issues on the HCI publication website. All the introduction articles are accessible for free.

HCI and Games
Regina Bernhaupt, Katherine Isbister, and Sara De Freitas (Editors) - Volume 30 (2015)

Understanding Design Thinking
Scott Klemmer and John Carroll (Editors) - Volume 29 (2014)

Transnational HCI: Humans, Computers, and Interactions Considered Globally
Irina Shklovski, Janet Vertesi, Silvia Lindtner, and Lucy Suchman (Editors) - Volume 29 (2014)

Designing for Personal Memories: Past, Present, and Future
Elise van den Hoven, Corina Sas, and Steve Whittaker (Editors) - Volume 27 (2012)

Sensemaking
Peter Pirolli and Daniel M. Russell (Editors) - Volume 26 (2011)

Ubiquitous Multi-Display Environments
Ravin Balakrishnan and Patrick Baudisch (Editors) - Volume 24 (2009)

Awareness Systems Design
Panos Markopoulos, Boris de Ruyter, and Wendy Mackay (Editors) - Volume 22 (2007)

Foundations of Design in HCI
John M. Carroll (Editor) - Volume 21 (2006)

Revisiting and Reinventing Email
Steve Whittaker, Victoria Bellotti, and Paul Moody (Editors) - Volume 20 (2005)

Beauty, Goodness, and Usability
Donald Norman (Editor) - Volume 19 (2004)

Change Blindness
Richard Pew (Editor) - Volume 19 (2004)

Human-Robot Interaction
Sara Kiesler and Pamela J. Hinds (Editors) - Volume 19 (2004)

Talking About Things in Mediated Conversations
Elizabeth F. Churchill and Thomas Erickson (Editors) - Volume 18 (2003)

Text Entry for Mobile Computing
I. Scott MacKenzie (Editor) - Volume 17 (2002)

Context-Aware Computing
Thomas P. Moran and Paul Dourish (Editors) - Volume 16 (2001)

New Agendas for Human-Computer Interaction
Wendy Kellogg, Peter Polson, and Clayton Lewis (Editors) - Volume 15 (2000)

Representations in Interactive Systems Development
Peter Johnson, Hilary Johnson, and Eamonn O’Neill (Editors) - Volume 14 (1999)

Experimental Comparisons of Usability Evaluation Methods
Gary M. Olson and Thomas P. Moran (Editors) - Volume 13 (1998)

Cognitive Architectures and HCI

Multimodal Interfaces
Sharon Oviatt and Wolfgang Wahlser (Editors) - Volume 12 (1997)

Current Perspectives on Participatory Design
Randall H. Trigg and Susan Irwin Anderson (Editors) - Volume 11 (1996)

Empirical Studies of Object-Oriented Design
Francoise Detienne and Robert Rist (Editors) - Volume 10 (1995)

Exploratory Sequential Data Analysis
Penelope M. Sanderson and Carolanne Fisher (Editors) - Volume 9 (1994)

Context in Design
Thomas P. Moran (Editor) - Volume 9 (1994)

Computer-Supported Cooperative Work
Gary M. Olson, Judith S. Olson, and Robert E. Kraut (Editors) - Volume 7 (1992)

Design Rationale
John M. Carroll and Thomas P. Moran (Editors) - Volume 6 (1991)

Foundations of Human-Computer Interaction
Stuart K. Card and Peter G. Polson (Editors) - Volume 5 (1990)

Out of Scandinavia: Alternative Approaches to Software Design and System Development

**Nonspeech Audio**
William Buxton (Editor) - Volume 4 (1989)

**Computer-Supported Cooperative Work**
Bill Curtis and Thomas Malone (Editors) - Volume 3 (1987-1988)

**New Perspectives on Human-Computer Interaction**
Thomas P. Moran (Editor) - Volume 1 (1985)

**Novice Programming**
Elliot Soloway (Editor) - Volume 1 (1985)